Contents

Introduction Introduction to the First Edition		4
	5	
Sym	6	
1	Man Lawas Attack	7
1	Max Lange Attack	7 7
	Part 1: Max Lange	
	Part 2: Anti-Max Lange	14
2	Part 3: Koltanowski Variation Petroff Defence	19 23
2 3	Philidor Defence	23
3 4	Latvian Gambit	55 47
4 5	Sicilian Defence	50
3	Part 1: Rossolimo	50
	Part 2: 2d6 with 4 $\frac{1}{2}$ xd4	
	Part 2: 2do with 4 $rac{1}{2}$ Xd4 Part 3: 2e6 3 $rac{1}{2}$ C3	79 90
	Part 4: Unusual 2nd Moves	102
6	French Defence	102
U	Part 1: Unusual Responses	108
	Part 2: Ambitious Deviations	108
	Part 3: Main Line	114
7	Caro-Kann Defence	122
'	Part 1: 3g6	122
	Part 2: 4 266	122
	Part 3: 4 £15	123
	Part 4: 42d7	135
8	Pirc Defence	142
U	Part 1: Austrian with 5c5	142
	Part 2: Austrian with 50-0	143
	Part 3: Czech System	147
9	Modern Defence	149
10	Alekhine Defence	160
	Part 1: 2d5 3 e5	160
	Part 2: Three and Four Knights	166
11	Scandinavian Defence	170
	Part 1: 2 響xd5	170
	Part 2: 2 56	178
12	Nimzowitsch Defence	182
13	Odds and Ends	187
	Part 1: Elephant Gambit	187
	Part 2: St George	188
	Part 3: Owen's Defence	190

Index of Variations

191

5 Sicilian Defence

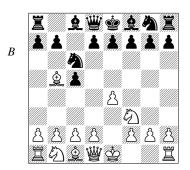
1 e4 c5

The Sicilian is the most popular defence to 1 e4. The reason is simple: Black immediately exerts pressure on the centre without taking on the symmetry of 1...e5. Black is able to maintain the tension and play soundly for a win. On top of this, Black has a great deal of flexibility in how to arrange his forces and White needs not only to know but also to understand a labyrinth of variations if he is to play the Open Sicilian (i.e. 2 21) f3 and then 3 d4 cxd4 4 (2)xd4). To play those lines, White needs to keep abreast of a massive and constantly changing body of theory. Instead we are offering a set of variations that soundly seek an edge and maintain a certain amount of surprise value, particularly at club level. This is a large chapter and there is undeniably some groundwork needed before they can be used over the board, but it is a fraction of that needed to play Open Sicilians, and far less maintenance work will be needed after that point.

This chapter is split into four sections depending on how Black meets $2 \bigotimes f3$:

Part 1: Rossolimo

1 e4 c5 2 约f3 约c6 3 臭b5 (D)



White develops a piece and avoids the immediate opening of the position with 3 d4. Meanwhile he maintains the flexibility to open up the position at his convenience. Also White may decide to play c3 before d4, maintaining a pawn on d4. Black has tried no fewer than ten(!) serious replies on move three, which shows there is no clear consensus on how Black should seek equality. Let's look at Black's options in turn:

.∕⊇a5?!	50
.∕⊡d4?!	51
.e5	52
.₩b6	54
.a6?!	56
.響c7	59
.∕Df6	63
.e6	68
.g6	72
	.②d4?! .e5 .營b6 .a6?! .營c7 .營f6 .e6

The tenth option for Black, 3...d6, is likely to transpose, via 4 d4 cxd4 (4...&d7?! 5 d5 gives White an obvious advantage) 5 \bigotimes xd4, to Line D of Part 2 of this chapter.

A)

3...@a5?!

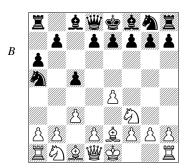
This quirky move gained some notoriety in the 1990s. But if it can be justified, it is only due to the time Black will gain by playing ...a6. **4 c3 a6**

After 4... \bigcirc 16?! 5 e5 \bigcirc 1d5 6 d4 cxd4 7 wxd4 we have reached a type of c3 Sicilian (1 e4 c5 2 c3 \bigcirc 1f6 3 e5 \bigcirc 1d5 4 d4 cxd4 5 wxd4 e6 6 \bigcirc 1f3) where Black seems to be tempi down due to the knight on a5.

5 遑e2! (D)

White's intention is to show that the 'gain' of tempo by Black in getting his knight to a5 is a liability rather than an asset. If it merely has to return to c6, tail between its legs, Black will have clearly lost a tempo.

5...e6



This seems Black's best attempt to achieve a playable game. Other moves:

a) 5... @c7?! 6 d4 d6?! 7 0-0 e5 8 b4! Cc6 9 bxc5 dxc5 10 Xe5 Xe5 11 dxe5 Xe5 12 f4 gives White an overwhelming initiative, Karlik-Vales, Litomysl 2005.

b) 5...b5?! 6 0-0 (2)f6?! 7 b4! (7 a4?! b4! is less clear, but 7 d4! cxd4 8 a4 is also very strong) <math>7...cxb4 8 cxb4 (2)c6 9 d4 (2)xe4 10 d5 and Black is really getting pushed around.

c) 5...d6?! is not assertive enough to justify ...心a5, and after 6 d4 cxd4 7 cxd4 g6 any normal plan of development keeps White comfortably on top. Even the abnormal 8 盒d2 盒d7 9 盒c3!? 盒g7 10 營d2 心c6 11 d5 心e5 12 心xe5 dxe5 13 心a3 leaves White well placed, Shtyrenkov-Lysenko, Russian Team Ch, Podolsk 1993.

d) 5...d5?! 6 exd5 營xd5 7 d4 cxd4 (7...c4? 8 0-0 公f6 9 公e5 全d7 10 公a3 is winning for White) 8 cxd4 gives White an improved c3 Sicilian, as the knight accomplishes little on a5.

e) 5...④f6?! 6 e5 ④d5 7 d4 cxd4 8 響xd4 and again we have reached a favourable form of c3 Sicilian.

6 d4 cxd4

6...d5?! 7 exd5 exd5 8 dxc5 opens the game to White's great advantage and highlights the a5-knight's misplacement.

7 cxd4 d5

7... \bigcirc 16 8 &d3 and now 8...d5 9 e5 \bigcirc e4 10 0-0 gives Black a headache with the e4-knight while 8...b5 9 0-0 &b7 10 \blacksquare e1 leaves White very comfortable.

8 exd5

8 e5 is an improved version of an Advance French for White.

8...exd5

8... ^wxd5 9 [∞]C3 is once again a favourable version of a c3 Sicilian in that Black's knight is not well placed on a5.

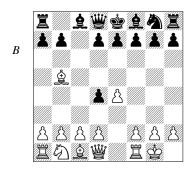
9 0-0

White is a little better thanks to his lead in development.

B)

3.... d4?! 4 axd4 cxd4 5 0-0 (D)

5 c3 is the main alternative, and also hard for Black to meet.



5...e6

Black can instead try:

a) After 5... 響b6 6 拿a4 the black queen is not constructively placed, while the troubling pin on the d7-pawn remains.

b) 5...e5?! is a poor idea. King's Gambitstyle lines like 6 f4!? exf4 7 d3 g5 8 g3 \textcircled b6 9 \textcircled a4 fxg3 10 \textcircled xg5!? gxh2+ 11 \textcircled h1 are undeniably fun, but the simple 6 d3! is a better practical choice. White intends f4 and if Black wishes to support the e5-pawn by playing ...d6, he will need to loosen his queenside with ...a6 and ...b5. Either way he will be structurally worse with nothing to show for it. For instance, 6...a6 7 \textcircled a4 b5 8 \textcircled b3 \textcircled b6 9 f4 d6 10 a4, when 10...b4 serves up the c4-square to the white knight.

c) After 5...g6, 6 c3 is a well-timed liquidation of the d4-pawn since the black bishop will not be secure on d4:

c1) 6... 拿g7 7 cxd4! 拿xd4 8 響a4! is awkward for Black, as the pin on the a-file means that ...a6 will not free Black's queenside.

c2) 6...dxc3?! 7 公xc3 皇g7 8 d4 e6 9 皇f4! (probably stronger than the immediate 9 d5, Kasparov-BCF Girls, London simul 1997) 9...豐b6 10 皇e3 a6 11 d5 豐a5 12 皇e2 and with 公a4 a threat, White has a huge opening advantage.

 d3, Black has nothing better than exchanging on c3) 8 cxd4 &xd4 9 Cc3 and Black's basic problem is that if he drops his bishop back White can set up a big pawn-centre, but otherwise it could end up stranded on d4. 9...e6 (9...b5 10 &c2; 9...Cf6?! 10 Ce2) 10 Ce2 &g7 11 d4 b5 12 &c2 Ce7 (Ovechkin-Vorobev, Sukhumi 2007) 13 &g5 &b7 14 Cd2 gives White an obvious advantage.

d) After 5...a6 pretty much all the bishop retreats have their points, but 6 & a4 is logical, as the pin on the d7-pawn reduces Black's options, while playing ...b5 forces the bishop to a great square on b3 and gives White queenside targets. Meanwhile White intends a calm build-up with d3, maybe f4, and methodical development. After 6...b5 (6...e6 7 d3 & c5 8 gg4 is annoying for Black; 6...g6 7 c3 transposes to line 'c3') 7 & b3 & b7 8 d3 e6 9 a4 White gains new queenside targets while retaining a variety of options on the kingside.

6 d3

6 c3 is good too.

6....ĝc5

6... 全 67?! 7 公 d2 (7 全 a4!? is more flexible) 7... a6 8 全 a4 b5 9 全 b3 全 b7 10 豐 g4 公 f6 and now 11 豐 xg7?! 罩g8 12 豐 h6 was played in Dittmar-Peussner, Dortmund 1993, after which 12... 罩c8! intending ... 罩c5 gives Black serious compensation. 11 豐 g3 offers White a promising game while permitting far less counterplay.

7 \overline g4 \overline f6 8 f4 \overline g6 9 \overline f3 f5 10 exf5 \overline xf5 11 g4! \overline f7 12 f5

Black is in danger as it is hard to solve the problem of what to do with his king. For instance, after 12... (2)e7?, as played in Bologan-Gillani, Manila Olympiad 1992, 13 (2)d2! intending (2)e4 gives White a huge plus.

C)

3...e5

Black occupies the centre, realizing that 4 (acc dxc6 5 (b)xe5? leads to nothing after 5.... (b) d4.

4 0-0

N		
C1:	4d6?!	52
C2:	4∅ge7	53

a) 4...豐c7 transposes to note 'b' to Black's 4th move in Line F.

b) 4... d6 has seen some high-level use, but 5 c3 looks like a good response:

b1) 5...Oge7 6 d4 cxd4 7 cxd4 exd4 8 Oxd4 a6 9 Cc4 0-0 (Šolak-Jobava, European Ch, Legnica 2013; 9...Wc7 10 h3 is similar) 10 Oc3 Wc7 11 h3 Oxd4 12 Wxd4 Lc5 (12...Le5 13 Wd3 and 12...b5 13 Lb3 Lb7 14 \fbox{Z} d1 also fail to solve Black's problems) 13 Lf4 and White is better due to Black's weak d-pawn.

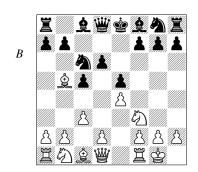
b2) 5...a6 6 2 a4 (6 2 xc6 dxc6 7 d4 exd4 8 cxd4 2 g4! gave Black counterplay in Giri-Rapport, Shenzhen 2019) 6...b5 7 2 b3 looks like a Lopez where White is playing natural moves but Black's pieces are on odd squares.

C1)

4...d6?!

This position more often arises from 3...d6 4 0-0 (here our repertoire choice is 4 d4) 4...e5?!. The move looks a little odd from this moveorder as it has the obvious drawback of inviting c3 and d4-d5.

5 c3 (D)



5...@e7

Black has no ideal response to White's simple plan of pushing his d-pawn. Other moves: a) 5...豐b6 6 ②a3! does little to help Black's

cause.

b) 5... 逾e7?! 6 d4 exd4 7 cxd4 逾d7?! 8 应3 (8 dxc5! dxc5 9 逾c4 viciously focuses on f7) 8...cxd4 9 应xd4 ②f6 10 逾f4 and White has an edge due to Black's disrupted pawn-structure, Lendwai-Fauland, Austrian League 1990/1.

c) 5.... 皇 g4?! 6 h3 (simplest, though 6 d4! is good too) 6... 皇 xf3 (6... 皇 h5? 7 d4 cxd4 8 cxd4 exd4 9 g4! 皇 g6 10 ② xd4, as in Lukin-Kozlov,

Or:

Yaroslavl 1990, is already hopeless for Black because the e4-pawn is untouchable and both his developed minor pieces are in grave peril) 7 Wxf3 (2668 a4 leaves White better thanks to the bishop-pair and his control of the central light squares, Stefanov-Susterman, Odorheiu Secuiesc 1993.

d) 5...②f6 looks natural but fails to prepare for White's central advance. 6 d4 exd4 (after 6...逾d77 dxc5 dxc5 8 ②bd2 White is better due to Black's weaknesses on e5 and the a2-g8 diagonal) 7 cxd4 營b6?! (7...營c7? 8 ②c3! leaves Black in a mess) 8 ③c3 and with 8...逾d7? Black is desperately hoping to stabilize the structure into some sort of Benoni, but 9 e5! shatters that notion. So Black has nothing better than exchanging on d4 (on move 7 or 8), with a clear structural inferiority.

e) 5...a6?! 6 &xc6+ bxc6 obtains the bishoppair but at too high a price, as is often the case in lines where Black plays ...a6 at some stage. White has a significant lead in development, good squares for his pieces and a superior pawn-structure. In a protracted battle in a closed position, Black might have time to create scope for his bishops, so it actually makes sense for White to open the game and immediately carve out good squares for his knights with 7 d4 cxd4 8 cxd4 exd4 9 \bigotimes xd4 (9 \bigotimes xd4 is also good). Then 9... \bigotimes 16 is unpleasantly met by 10 e5, while 9...c5 creates more targets for White.

f) 5...2d7 6 d4! 2c7 (Black can exchange twice on d4, but then he is at least a little worse; 6...2e7 7 dxc5 dxc5 8 2bd2 2c7 9 2c4 2f610 2xc6 2xc6 11 2fxe5 and White has won a pawn since 11...2xe4?! 12 2a4+2f8 13 2f4gave him a devastating attack in Kreiman-Sevillano, Los Angeles 2004) 7 d5 2c7 8 a4 is very good for White.

6 d4 a6 7 \$c4 b5

Not 7...&g4?? 8 &xf7+ &xf7 9 &g5+, while 7...&c7?! 8 dxc5 dxc5 9 &e3 &d8 10 a4 &ec6 11 &bd2 &e7 12 &d5! (occupying the centre while making way for the knight on c4) 12...a5 13 h3 0-0 14 &c4 gives White everything one could want in terms of development and piece placement while Black's position looks cluttered and disjointed, Kovalevskaya-Strutinskaya, Russian Women's Ch, Elista 1995.

8 ĝb3 c4 9 ĝc2

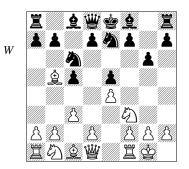
Although Black seems to have gained some time, his queenside pawns are likely to come under pressure while White maintains superior development especially as Black has yet to move his dark-squared bishop in preparation for castling. For example, after 9... \$\geq 4\$ (S.Kasparov-V.Smirnov, Belarus Ch, Minsk 2003) 10 d5 \$\Delta b8\$ 11 \$\geq e3\$ \$\Delta d7\$ 12 h3 \$\geq h5\$ 13 a4 White has a pleasant position.

C2)

4....²/₂ge7 5 c3

Another good option is 5 & c4, targeting f7 before Black can comfortably defend it. 5...g6 (D)

Other moves are of little significance; e.g., 5...a6 6 &c4, or 5...Bb6?! 6 Oa3 Og6 7 d3 a6 8 &c4 &e7 9 &d5 d6 10 Oc4 Bd8 11 a4 h6 12 a5 0-0 13 Bb3 and White has a strong bind, Kroeze-Bark, Enschede 1996.



6 d4 cxd4

6...exd4 gives White the extra option of 7 & f4 intending & d6.

7 cxd4

7 &xc6!? is interesting and untried, throwing in this exchange while the pawn is still on e5, so Black has to recapture with the knight. Then 7...&xc6 8 cxd4 exd4 9 &xd4 &g7 10 &b5 gives Black some problems with d6 and c7.

7...exd4 8 鼻f4 鼻g7

The careless 8...d6?? 9 響xd4! 罩g8 10 ②a3 a6 11 ②c4! gave White an overwhelming position in Ulybin-V.Peicheva, Oakham (juniors) 1990.

9 <u> </u>d6

9 2a3?! allows Black to break free with 9...d5!.

9...0-0 10 bd2 a6 Black must repel the white pieces.

black must reper the white pieces

11 **&d**3

It's easy to like White's chances here:

a) 11... $\mathbb{Z}e8$?! leaves f7 too weak, as shown by 12 2g5 or 12 2c4.

b) Black isn't ready for 11...b5?! since 12 a4 breaks up Black's queenside.

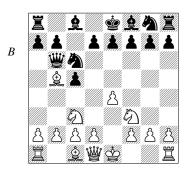
c) 11...b6 12 a4 &b7 (Black wants to unravel with ... Ξ e8 and ... \triangle c8 – it's a slow plan but may survive; 12... Ξ e8? is still premature due to 13 \triangle g5, while 12... \triangle a5? 13 Ξ c1 eyes c7) 13 Bb3 (13 b4 Ξ e8 14 b5 is another option; e.g., 14...axb5 15 axb5 Ξ xa1 16 Bxa1 \triangle a5 17 Ξ e1) 13... \triangle a7 (13... \triangle a5 14 Ba2 &c6 15 b4 \triangle b7 16 &f4 also offers White good prospects) 14 Ξ ac1 \triangle ac8 15 &c7 Be8 16 &g3 d6 and Black continues to resist, but his pieces are still awkwardly placed, while White has a variety of plans on both sides of the board.

D)

3...₩b6

A slightly odd-looking move but it is direct and to the point and far more popular than you might expect. From the viewpoint of our repertoire, the main difference from the ... @c7 lines is that we'll now have our knight on c3 (cutting out options with c4 for the time being) but the black queen will be more exposed to a variety of ideas.

4 ∅C3 (D)



4...e6

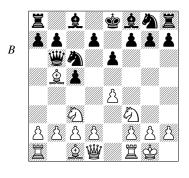
Black should not neglect the d5-square:

a) 4...g6?! is basically refuted by 5 d4!. Black's position is a wreck in the case of 5...0f6 6 d5 0d4 7 a4, 5...0g7 6 0d5 0d8 7 0f4 d6 8 dxc5 or 5...cxd4 6 0d5 0d8 (6...0c5? 7 0xc6 b) The active-looking 4... add?! lands Black in trouble due to a neat piece of tactics: 5 add! cxd4 6 add5! and now:

b2) 6...@d87 @h5! a6?? (7...e6?? loses to 8 @e5!, while after 7...<math>@f68 @xf6+ gxf69 d3White has a comfortable opening plus) 8 @e5 f69 @c7+ @f7 10 @d5+ 1-0 Smirin-Afek, Israeli Ch, Ramat Gan 1992.

c) 4....a6?! 5 &xc6 \boxtimes xc6 (5...dxc6 covers d5 but is otherwise illogical; even the simple 6 h3 tabular for 70-0 \boxtimes c78 a4 leaves White better for reasons we shall see in Line E2 where Black plays ...a6 and after &xc6 recaptures with the dpawn) 6 0-0 d6 (6...e6 transposes to note 'b' to Black's 5th move below) 7 d4 cxd4?! 8 tabular xd4 \boxtimes c7 was played in Hulak-Simić, Yugoslav Ch, Bor 1976. The most incisive is then 9 tabular d5! \boxtimes d8 10 &g5, when White's development advantage is likely to prove overwhelming.

5 0-0 (D)





a) 5... 2 d4?! 6 & c4 (6 & a4 is a good alternative, one idea being 6... a5 7 a3 b5 8 b4!, as in Tal-Čirić, Sarajevo 1966) 6... 2 e7 7 2 add cxd4 8 2 e2 2 g6 (8...d5 9 exd5 2 add (9...exd5 10 & b3 is nice for White} 10 & xd5! exd5 11 2 f4 is awkward for Black to meet) 9 d3 & e7 10 c3 (after 10 a4!? White will either gain space