Junior Tay

The Benko Gambit

move by move



www.everymanchess.com

About the Author

Junior Tay is a FIDE Candidate Master and an ICCF Senior International Master. He is a former National Rapid Chess Champion and represented Singapore in the 1995 Asian Team Championship. A frequent opening surveys contributor to *New In Chess Yearbook*, he lives in Balestier, Singapore with his wife, WFM Yip Fong Ling, and their dog, Scottie.

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Series Foreword

Move by Move is a series of opening books which uses a question-and-answer format. One of our main aims of the series is to replicate – as much as possible – lessons between chess teachers and students.

All the way through, readers will be challenged to answer searching questions and to complete exercises, to test their skills in chess openings and indeed in other key aspects of the game. It's our firm belief that practising your skills like this is an excellent way to study chess openings, and to study chess in general.

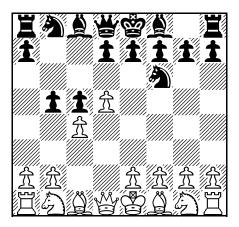
Many thanks go to all those who have been kind enough to offer inspiration, advice and assistance in the creation of *Move by Move*. We're really excited by this series and hope that readers will share our enthusiasm.

John Emms, Everyman Chess

Introduction

What is the Benko Gambit?

This book is about the Benko Gambit which has served me well for the past 14 years in correspondence chess and over-the-board play. The Benko Gambit (or if you prefer the Eastern European version, the Volga Gambit) arises after the moves 1 d4 🖄 f6 2 c4 c5 3 d5 b5.



It is named after the American Grandmaster and former World Championship Candidate Pal Benko who popularized the opening by playing it almost without exception whenever the opportunity presented itself, and against all kinds of opposition. Benko published his games and commentary in *Chess Life and Review* frequently and according to his book, *The Benko Gambit* (RHM 1973), he had "as much as announced publicly that anyone can play against me with an extra pawn within a few moves of the opening."

Why play the Benko Gambit?

1) For the price of a pawn (sometimes even two), Black obtains tremendous queenside pressure and puts White on the defensive early in the game. This may give Black an early psychological edge. In the final round of both the 2003 and the 2009 Cairnhill Open (Singapore), I won two games relatively quickly against a former National Champion and National Master. The first was a Benko Gambit Declined and the second time round, my opponent gave a huge sigh after 1 d4 (2)f6 2 c4 c5, played the insipid 3 e3 to avoid the Benko Gambit and allowed me to equalise very quickly.

The Benko Gambit: Move by Move

2) Black's motifs in the Benko are quite clear cut: pile as much pressure as possible on the queenside, try to find ideal squares for the knights in the vicinity of White (usually b4, c4 and d3), and at the right time, undermine White's centre. Many a time at amateur level, White's pieces are reduced to the first three ranks trying to cope with Black's threats. At club level it is far easier to attack than to defend and thus easier for White to make mistakes early on in the Benko Gambit.

3) When I started playing correspondence chess in the late 90s, I wanted to look for a black opening which computer engines did not assess well. The Benko Gambit was the perfect weapon for me as the engines frequently assessed that White was winning or clearly better in Benko middlegames and endgames which are tenable or even good for Black. These days, the engines view positional factors such as space and initiative more favourably than in the past and are better at assessing compensation for material. GM Larry Kaufman, the co-developer of the powerful *Komodo* chess engine, concurred, stating: "I would even say 'much better' rather than just 'better'. This was not gradual, it pretty much happened with *Rybka 2.3* and *Rybka 3*, and all later programs are similar in this respect."

My Benko passed muster in correspondence play. One of my first high-level CC games was against the Russian Correspondence Chess Champion Sergey Romanov and I fought him to a draw. In 12 Benko Gambit games I was unbeaten and the only one time I played against it with white at correspondence, I got beaten like a drum. The point I want to make is that it is still playable even at master level correspondence chess, even if opponents have months to analyse with so many resources at hand.

4) The Benko has been played by many of the world's leading players such as Garry Kasparov, Magnus Carlsen, Viswanathan Anand, Veselin Topalov, Vassily Ivanchuk and Fabiano Caruana to name just a few. Two particular incidents stand out for me with respect to the Benko Gambit:

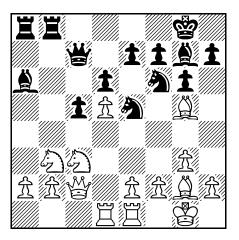
i. In the final round of the 1986 Dubai Olympiad, the Soviets needed to blank Poland 4-0 to overcome Hungary's lead and so claim the gold medals. It was at this juncture that Garry Kasparov resorted to the Benko Gambit and won a tense game against Wlodzimierz Schmidt to help secure the top spot for USSR.

ii. Viswanathan Anand shockingly lost the first game of the 2001 FIDE Knockout World Cup to an internet qualifier, the French IM Olivier Touzanne. In a must-win second game, he essayed the Benko Gambit to win in 23 moves and even the score (eventually winning the match on tiebreak).

5) See for yourself the fundamental concepts of the Benko Gambit as applied convincingly by the man himself, Grandmaster Pal Benko, during his heyday.

Firstly, a forceful demonstration of queenside pressure.

A.Segal-P.Benko Sao Paulo 1973



A typical set-up for Black, placing the king's rook on b8 to exert pressure down the b-file.

17 âc1 🖄 fd7

Getting ready to unleash the dark-squared bishop's power over White's queenside.

18 h3 🖄c4

Pressing the b2 soft spot. Sometimes Black also has ...🖄a3 tricks after going ...🖄c4.

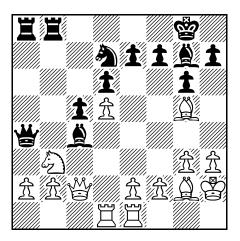
19 🕸 h2 🖉 b6

Exerting even more pressure on the b-file.

20 ∕⊇e4 ₩b4

Preparing ... "a4 to weaken White on the a-file as well.

21 ∅ed2 ≝a4 22 ∅xc4 ≗xc4 23 ≗g5



23...**≝xb**3!

A combination to win back the gambited pawn as well as exchange a couple of pieces.

The Benko Gambit: Move by Move

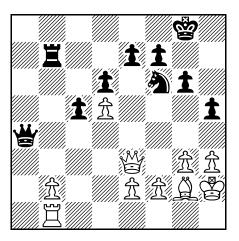
24 axb3 ዿxb3 25 ₩d2 ዿxd1 26 ¤xd1 ዿf6

After winning the pawn back, Black usually retains his positional advantage and this is a good example.

27 ≗f4? ≝b8

Hitting the weakness.

28 罩b1 h5 29 皇g5 皇xg5 30 響xg5 公f6 31 響e3 罩b7

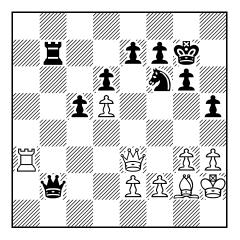


The e7-pawn is usually easier to defend than White's isolani on b2.

32 **≝c1**

White gives up the b2-pawn which would have fallen sooner or later, since Black has ...c5-c4-c3 looming. Indeed, after 32 響c3 響a2 33 響c1 當b8 Black can start rolling the cpawn down the board.

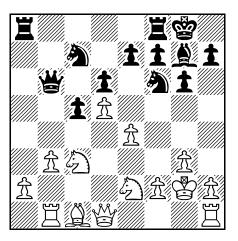
32...₩b3 33 ॾc3 ₩xb2 34 ॾa3 �g7



White has zero counterplay and resigned in 14 more moves.

Next, a demonstration of how Benko undermined White's centre and then took over that sector with some powerful piece play.

R.Gross-P.Benko Aspen Open 1968



14...e6!

Black decided to undermine the white centre with the idea of eradicating it thanks to pressure from the h1-a8 diagonal.

15 dxe6 fxe6 16 ዿe3 ₩c6!

Exerting more pressure on the centre, with the aim of advancing the d-pawn to stress it yet further.

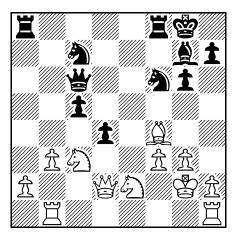
17 ₩d2?

In Benko's own *The Benko Gambit*, he wrote that "White underestimated the danger from Black's advancing mobile centre."

17...d5!

Black already has a huge advantage here, whether White gives up or tries to hold the centre.

18 exd5 exd5 19 ዿ f4 d4!



Opening up the long diagonal for Black's queen.

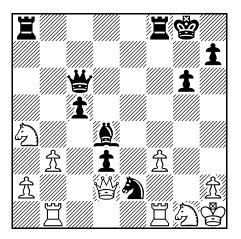
20 🖄 a4 🖄 fd5

Now the king's rook comes into play as well and the centralized knights do their part to wreck White's kingside structure, since the bishop cannot move away.

21 Ähf1 @e6 22 Äf2 d3 23 @g1

23 ^wxd3 is met by 23...^zxf4! when the rook cannot be captured because of the potential queen fork.

23...②exf4+ 24 gxf4 ②xf4+ 25 🕸h1 🚊d4 26 骂ff1 ②e2 0-1



White resigned due to the insurmountable threats.

On this note, we start the book proper. I do hope you will enjoy the examples and commentary from this, my very first chess book, as I have attempted to include, to the best of my knowledge, examples which are currently theoretically relevant, as well as some of my own games, in particular my correspondence games which always require months of analysis.

Acknowledgements

I would especially like to thank the following for their help in making this work possible:

IMs Goh Wei Ming, Lim Yee Weng and Miodrag Perunovic for their help in assessing positions and providing key advice.

IM Erik Kislik for generously sharing his superb Benko Gambit theory and taking the time to analyse some key positions.

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Assistant Editor, IM Richard Palliser for his meticulous proofreading and editing (even working at the book on Christmas Day!).

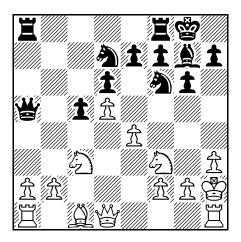
Most of all, I want to thank my wife, WFM Yip Fong Ling, for her constant encouragement, full support and valuable 'time-off' to write my first chess book, a cherished ambition of mine.

> Junior Tay, February 2014, Balestier, Singapore

there is no chance for Black to play for a win due to the need to blockade White's strong passed d-pawn.

Game 12 A.Mastrovasilis-Ki.Georgiev Skopje 2012

1 d4 心f6 2 c4 c5 3 d5 b5 4 cxb5 a6 5 bxa6 호xa6 6 心c3 d6 7 心f3 g6 8 e4 호xf1 9 쓯xf1 호g7 10 h3 0-0 11 쑿g1 心bd7 12 쑿h2 a5



13 **Ξe1 Ξfb8**

A good alternative is 13...心b6!? 14 罩e2 心fd7 15 罩c2 心c4 16 響e2 響a6 17 罩b1 罩fb8 18 b3 心ce5 19 響xa6 心xf3+ 20 gxf3 罩xa6 with good compensation.

14 ≝e2

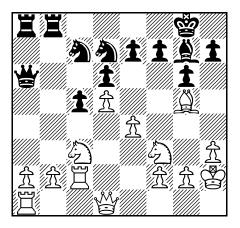
Commencing the standard rook manoeuvre.

14....🖗 e8 15 🗳 c2 🖗 c7

15...²b4!? is a good alternative.

16 🚊 d2

16 &g5 can be met by the stock pawn sacrifice 16...@a6!?.



For example, 17 &xe7 (after 17 &c1 Ob5 18 Oxb5 $\verb""=xb5$ White erroneously hit on the idea of exchanging e-pawns with 19 &d2 Of6 20 &c3 Oxe4 21 &xg7 &xg7 22 &e3 Of6 23 &xe7? only to get his queen trapped after 23... \blacksquare e8 24 &c7 Oxd5 25 &d7 Of6 26 &c7 \blacksquare b7 and 0-1 in D.Stamenkovic-N.Ristic, Vrnjacka Banja 2009) 17...Ob5! 18 &e2 (or 18 Oxb5 $\verb""=xb5$ 19 &e2 $\verb""=b7$ 20 \blacksquare e1 f6 and White will have problems extricating that bishop on e7) 18...Oxc3 19 bxc3 \blacksquare e8 20 &xa6 (if 20 &g5 &a4 with good compensation) 20... \blacksquare xa6 21 &g5 $\verb"=xe4$ and Black has a typical Benko endgame where White has to guard the a2, c3 and d5 weaknesses.

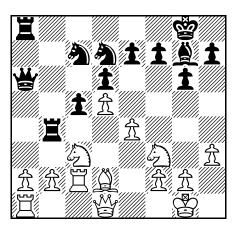
16...**₩a**6

Of course, the regular watering spot for the queen.

17 🖄 g1

White readies himself for the endgame by putting the king closer to the centre. To be honest, it is quite difficult for him to find an active plan.

17...≝b4!



Encouraging White to kick the rook with a2-a3. This is an interesting psychological ploy as it gives White the opportunity to offer to return the pawn.

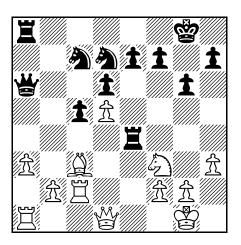
18 a3?!

Accepting the challenge.

Exercise: Can you find a stronger alternative for White to effect the ... & xc3; bxc3 $\exists xe4$ exchange? Note that 18 $\forall e1$ runs into $\forall d3$.

Answer: White's strongest move is 18 營c1! as after 18...皇xc3?? 19 皇xc3 罩xe4 20 營h6 f6 21 ②g5 it's all over. Although White can still hold on after the far superior 18...②e5! 19 ②xe5 皇xe5 20 f3 營d3 21 當h1, under tournament conditions, it is highly likely that he would not be able to defend optimally against the sustained pressure.

18...ዿੈxc3! 19 ዿੈxc3 ⊒xe4



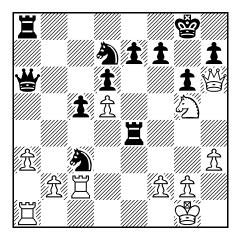
Georgiev's assessment is spot-on. Black has precisely calculated that White doesn't have enough time to launch a kingside attack with the help of the unopposed bishop. Black must calculate extremely accurately when trading his beloved dark-squared bishop for the c3 knight, as this leaves his kingside exposed on the dark squares. Thus, either he must have sufficient defensive cover or his queenside initiative has to be strong enough to prevent White from taking advantage of the bishop's absence.

20 \@d2

Hoping to rush to h6. Instead, after 20 ②g5 罩f4! (a nice way to surround the d5-pawn) 21 營d2 罩f5 22 罩e1 罩e8 23 ②e4 罩xd5 24 營h6 f6 White's initiative has fizzled out. **20...**②**b5!**

The dangerous bishop must be evicted from the board.

21 ₩h6 @xc3 22 @g5!



22...④f8!

Question: Why not the more active 22...②f6?

Answer: Georgiev probably did not want White to obtain some counterplay after 23 罩xc3 罩e5 24 罩f3 響b7 25 罩xf6 exf6 26 響xh7+ 含f8 27 響h6+ 含e8 28 ②h7 含e7 29 響h4 g5 30 響h6 響xd5 31 響xf6+.

23 bxc3

23 罩xc3 is met by 23...罩e5 24 罩f3 f6 25 公xh7 罩h5! 26 公xf6+ exf6 27 響d2 當f7 with a clear advantage for Black.

23...**¤e**2!

Benko Gambit players love exchanging pieces as this accentuates the weaknesses of the white pawns.

24 ॾxe2 ৺xe2 25 ��f3

Giving the queen a route back as Black was threatening to go pawn picking.

25...[₩]b2 26 ¤e1 ¤a7

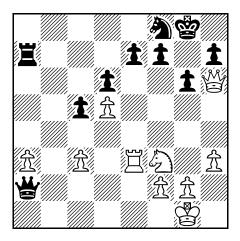
Black is in no hurry.

27 **≝e**3?

White attempts to defend laterally and perhaps hoped to use the rook for a last-ditch kingside assault. 27 c4 \vert xa3 was the lesser evil.

27...₩a2!

Once d5 drops, the rest is easy for Black as his central pawns start rolling.



28 ∅g5 ^wxd5 29 ¤f3 e6

The end of the attack. Now the black central pawns take the limelight. 30 **black central pawns take the limelight**. 30 **black central pawns take the limelight**.

F) The Hockey Puck Punt 9 g4

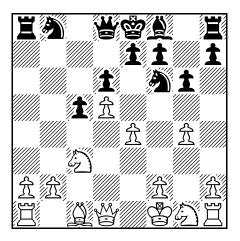
Lastly, we examine the 'hockey puck punt' with g2-g4, which is an attempt by White to gain space on the kingside or to start a brazen kingside hack. Recent grandmaster games show that Black is holding his own here as we'll now see.

Game 13 S.Mamedyarov-O.Abdulov Baku 2011

1 c4 🖄 f6 2 d4 c5 3 d5 b5 4 cxb5 a6 5 bxa6 g6 6 🖄 c3 🗟 xa6 7 e4

White can also play in 'Four Pawns Attack style' with 7 f4: for example, 7...\$g7 8 \triangle f3 agenumber also 2.00 10 e4 \$axf1 11 \$axf1 d6 12 e5 \$ae8 13 \$ae2 \$ae6 14 \$ae4 \$ac7 15 \$af2 \$ad7 16 \$aeg1. We've followed J.Murey-M.Hebden, London 1988, where Black could have seized the initiative with 16...f5! 17 exf6 (after 17 \$aeg1 \$ae8 20 \$be7 Black is calling the shots) 17...\$axf6 18 \$aex7 \$aex7 \$aex7 \$aex8 20 \$aex6 21 \$aex8 22 \$aex6 22 \$axa5 \$axd5 with an excellent game.

7...ዿ̂xf1 8 ≌xf1 d6 9 g4!?



Question: What's this? Did White accidentally nudge his g-pawn a square too far?

Answer: Aside from proving the g2-square for the king to tuck itself into, 9 g4, if not stopped by Black, will lead to the space-gaining g4-g5 push and perhaps more aggression with h4-h5.

9...≜g7

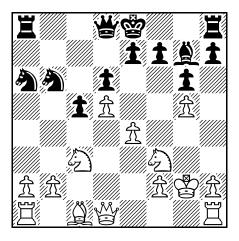
Another option is to put the question to the g-pawn with 9...@c8: for example, 10 g5 @h5 11 @g2 h6 12 h4 @d7 13 @g2 @e5 14 @f4 (after 14 @g3 @xg3 15 fxg3 the e5-knight sits snugly on its unassailable outpost) 14...hxg5! 15 @xh5 axh5 16 axg5 ag7 17 ah3 c4! when Black already enjoyed a great space and developmental advantage in J.Clavijo-E.Real de Azua, Havana 2009.

10 🖄 g2 🖄 a6!?

Black develops the knight on a6 to give the f6-knight access to d7 if White goes for g4g5. Also possible is 10...0-0 11 g5 2h5 when after 12 2ge2 e5 13 h4 f6 14 Wd3 Za7 15 Wh3 Zaf7 Black had a powerful attack looming on the kingside in M.Vlasenko-E.Solozhenkin, St Petersburg 2005.

11 g5 🖄d7 12 🖄f3 🖄b6

Black aims to play on the queenside with a future ... 2a4 or ... 2c4 foray.



13 🚊 f4 🖄 c7

Giving the b6-knight even easier access to a4.

14 h4

Amazingly White is playing for mate.

14...0-0!?

Very brave, castling into the attack. Black trusts that White does not have enough firepower to breakthrough on the kingside.

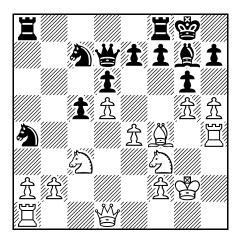
15 h5 🖉d7!

A dual-purpose move, contesting the g4- and a4-squares simultaneously.

16 ∐h4

Preventing ... ^wg4+.

16...Øa4!



Forcing matters on the queenside.

17 e5!?

White goes for broke before he is positionally throttled.

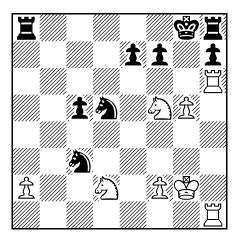
17...②xb2 18 ₩d2 ۞a4 19 ۞e2 ۞b6?!

20 🖄 c3

White is allowed to restructure his set-up.

20.... 🖄 a4 21 🖉 e4!

With this strong pawn sacrifice, White is able to lop Black's dangerous pieces off the board and pose some threats to the black king.



Here a truce was declared. Black is poised to win the a-pawn as well, but a draw against an opponent nearly 400 Elo points higher is not to be sneered at.