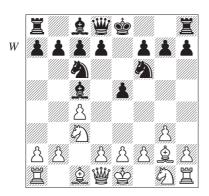
# **Contents**

Symbols and Abbreviations		4
Bibliography		5
Introduction		6
Part 1: Reversed Sicilian: 1e5		
1	The Botvinnik System: 2 2c6 and 3g6	13
2	Grand Prix Attack Reversed: 2 2c6 and 3f5	32
3	The Three Knights System: 4 全c5	37
4	The Three Knights System: 4 \(\documes\) b4	43
5	Dragon Reversed: 2 166 and 3d5	46
6	The Keres System: 2 16 f6 and 3c6	53
7	Other Second Moves for Black	60
Part 2: Symmetry: 1c5		69
8	The Symmetrical Variation:g6 and മ്റ്റ	73
9	The Rubinstein Variation: 2 2f6 and 3d5	94
10	The Keres-Parma Variation:e6 andd5	101
Part 3: Other First Moves for Black		108
11	The Pseudo-Grünfeld System: 1 ∅f6 and 2d5	110
12	The Dutch: 1f5	115
13	1g6	124
14	1c6	132
15	1e6	137
16	The English Defence: 1b6	141
Index of Variations		143

# 3 The Three Knights System: 4....全c5

1 c4 e5 2 g3 \$\angle\$1f6 3 \(\hat{\pm}\)g2 \$\angle\$1c6 4 \$\angle\$1c3 \(\hat{\pm}\)c5 (D)



The most active move, aiming at f2.

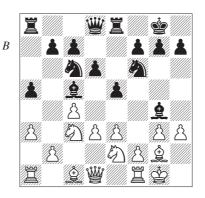
# White's Strategy

### The expanding centre tactic

The big drawback to lines where Black plays his bishop to c5 is that if White can play e3 and d4, the white centre will expand with gain of time.

The next diagram shows a good reason to tuck the bishop away on a7.

Black decided he would like to play ... 2e6 and ...d5 with a Sicilianstyle position, but, unfortunately, after 10... 2e6?, White won a piece by 11



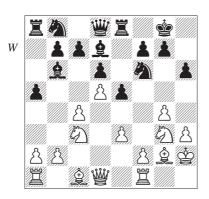
**Grivas – Makri** *Komotini 1992* 

d4 exd4 12 exd4 as 12... a7 allows 13 d5, forking knight and bishop, so Black chose 12... xd4 13 xd4 xc4 14 fs xf1 but White's two pieces proved more than a match for Black's rook and pawns. Notice that if the black dark-squared bishop had been on a7 originally, then White would have had the strong move 11 dd5, when 11... xd5? would lose a piece after 12 cxd5, and 11... xd5 would concede the bishop-pair.

### Kingside attack

Another disadvantage of developing the black king's bishop outside the

pawn-chain is that it can no longer fulfil its defensive duties.



Korchnoi – Szabo Bucharest 1955

White has just played d4-d5 and 2g3, gaining control of the e4-square, much as in Chapter 13. He now set about the black kingside:

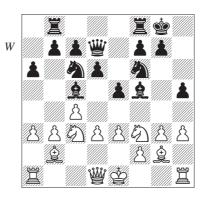
# 14 f4! exf4 15 exf4 \( \Delta\)h7 16 g5!

The point is that 16...hxg5 17 fxg5 ②xg5 18 營h5 f6 19 ②xg5 fxg5 allows 20 ②e4, winning.

### The pivotal d5-square

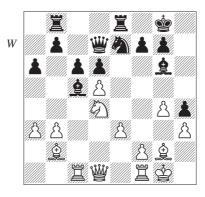
As in the whole of this book, White's attempt to control d5 is paramount. This line is no exception.

The diagram at the top of the next column shows an instructive type of position. White played 12 2d5! and after the reply 12...2xd5 13 cxd5 2e7, continued 14 d4!, exploiting the exposed position of the c5-bishop. Play proceeded 14...exd4 15 2xd4 2g6 with a structural advantage to



Spraggett – Cuadras Roses 1992

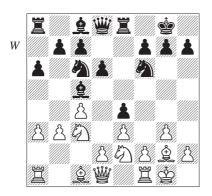
White as he enjoys more space, an extra central pawn and possible pressure along the open c-file against the backward c7-pawn. Following 16 g4 h4 17 宣c1 宣fe8 18 0-0 c6? (D) White won a pawn:



After 19 dxc6 bxc6 20 axc6 Black discovered that he could not continue 20... axc6 owing to 21 axc5 – the dpawn is pinned against the undefended queen.

## Black plays ...e4

Sometimes, Black decides to push his e-pawn to e4 before White plays d3, with the hope of establishing a piece on d3.



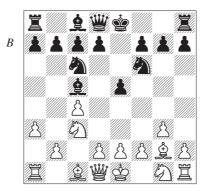
However, this plays into White's hands, for he can reply 10 d4! (occasionally d3 is more appropriate), and on 10...exd3, reply 11 2f4! intending to recapture on d3 with the knight. This knight often turns out to be well-placed on the central d3-square.

# The Theory of the Three Knights System with 4... \( \) c5

1 c4 e5 2 g3 🖾 f6 3 🚊 g2 🖾 c6 4 🖾 c3 🗟 c5 5 a3! (D)

At first sight a strange and somewhat surprising move. In fact, White wishes to play e3 and ②ge2, blunting the c5-bishop's a7-g1 diagonal, and threatening to smother this piece completely with an eventual d4. However,

there is a problem, for after the immediate 5 e3, Black has the strong possibility 5...d5!? (or 5...0-0 6 ②ge2 d5!? 7 cxd5 ②b4 with the same idea), exploiting the weakened d3-square after 6 cxd5 ③b4, because 7 e4?? allows 7...②d3+ 8 ③e2 ②xf2, and therefore White has no good way to hang on to his d5-pawn, and must allow Black to recapture on d5 with a good game. My examination of games where White allowed this possibility suggest that Black's results are very good, all the more reason to avoid it!



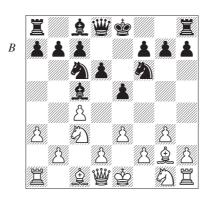
#### 5...a6

This is the most flexible reply, preserving the c5-bishop against the threat of b4, and returning to a standard main line. Obviously ...d5 is no longer possible as cxd5 simply wins a pawn, the c6-knight being unable to move to b4.

a) Should Black wish to attempt to gain an advantage from White's unusual move-order, he can try 5... d4?! (the only real way to attempt to exploit 5 a3), but after 6 405 0-0 7 47 (7 e3

and 8 2e2 would seem even more sensible) 7...2b6 8 d3 h6 9 0-0 d6, Black has only managed to lose moves with his bishop, Spraggett-Hodgson, Winnipeg 1997.

- b) 5...a5 is less popular than the text-move, as although Black hereby manages to thwart White's intended b4, it is at the cost of weakening the b5-square. Further, White often refrains from playing b4 anyway, unless it gains some tactical advantage, and prefers b3. 6 e3 0-0 (6...d6 7 2 ge2 11 夕g3 豐d7 12 b3 罩ab8 13 身b2 身b6 14 豐e2 ②e7 15 0-0-0! c6 16 f4 led to a crushing attack for White in Hickl-Schulz, Berlin 1992) 7 🗓 ge2 🖺 e8 8 0-0 d6 9 d3 &f5 (9... &g4?! 10 h3 ≜e6? is a blunder, as mentioned in the beginning of this chapter: 11 d4 exd4 12 exd4 ②xd4 13 ②xd4 ②xc4 14 ②f5 臭xf1 15 含xf1 營d7 16 營d3 罩e5 17 g4 \( \begin{aligned} \begin{a Grivas-Miles, Komotini 1992) 10 h3 åa7 11 åh2 ∰d7 12 e4 åg6 13 åg5 ②e7 14 f4 exf4 15 gxf4 **Qh5** 16 **Wc2** 2 xe2 17 2 xe2 2 h8 18 2 xf6 gxf6 19 ₩c3 ②g8 20 ②g3 led to a wonderful position for White in Spraggett-Polak, Cappelle la Grande 1998.
- c) 5...0-0 6 e3 will transpose after 6...a6 to the main line, or line 'b' of this note after 6...a5, but there is the independent possibility 6... 2e8 7 2ge2 af8 although White has everything he could wish for after 8 0-0.
- d) 5...d6 6 e3 (D) and now Black can try:



- d1) 6...a6 again transposes to the main line.
- d2) The 'pseudo-active' 6... g4 is inappropriate here, for Black has no intention of swapping his bishop for the white knight and therefore the bishop just serves as a convenient target for White's kingside expansion: 7 ②ge2 0-0 8 h3 \$\frac{1}{2}\$h5 9 g4 \$\frac{1}{2}\$g6 10 d4 (White's pawns expand, pushing back the black pieces) 10...exd4 11 exd4 \$\doldown b6 12 \delta g5 (Black is now unable to break this pin and the threat of an eventual 45 will cause the break-up of the black kingside) 12...\(\begin{aligned}
  \text{E} e8 13 0-0
  \end{aligned} and the threats of 45 and f4-f5 give White a clear plus, e.g. 13... 2a5?! 14 **Z**a2.
- d3) 6.... 全6 7 b4 全b6 8 d3 豐d7 9 h3 (White wants to preserve his king's bishop from exchange; 9 ②ge2? would allow 9.... 全h3) 9...0-0 10 ②ge2 ②d8 11 ②a4 (demonstrating why Black should prefer a preparatory ...a6 or ...a5; White can simply play ②d5 or ②a4 and, with the bishop-pair, can